

NAG C Library Function Document

nag_1d_quad_brkpts_1 (d01slc)

1 Purpose

nag_1d_quad_brkpts_1 (d01slc) is a general purpose integrator which calculates an approximation to the integral of a function $f(x)$ over a finite interval $[a, b]$:

$$I = \int_a^b f(x) dx.$$

where the integrand may have local singular behaviour at a finite number of points within the integration interval.

2 Specification

```
#include <nag.h>
#include <nagd01.h>

void nag_1d_quad_brkpts_1 (double (*f)(double x, Nag_User *comm),
                           double a, double b, Integer nbrkpts, double brkpts[], double epsabs,
                           double epsrel, Integer max_num_subint, double *result,
                           double *abserr, NAG_QuadProgress *qp, Nag_User *comm, NagError *fail)
```

3 Description

This function is based upon the QUADPACK routine QAGP (Piessens *et al.* (1983)). It is very similar to nag_1d_quad_gen_1 (d01sjc), but allows the user to supply ‘break-points’, points at which the function is known to be difficult. It is an adaptive routine, using the Gauss 10-point and Kronrod 21-point rules. The algorithm described by De Doncker (1978), incorporates a global acceptance criterion (as defined by Malcolm and Simpson (1976)) together with the ϵ -algorithm (Wynn (1956)) to perform extrapolation. The user-supplied ‘break-points’ always occur as the end-points of some sub-interval during the adaptive process. The local error estimation is described by Piessens *et al.* (1983).

4 Parameters

1: **f** – function supplied by user *Function*

The function **f**, supplied by the user, must return the value of the integrand f at a given point.

The specification of **f** is:

```
double f(double x, Nag_User *comm)

1:   x – double Input
      On entry: the point at which the integrand  $f$  must be evaluated.

2:   comm – Nag_User *
      On entry/on exit: pointer to a structure of type Nag_User with the following member:

          p – Pointer Input/Output
          On entry/on exit: the pointer comm $\rightarrow$ p should be cast to the required type, e.g.,
          struct user *s = (struct user *)comm $\rightarrow$ p, to obtain the original object's
          address with appropriate type. (See the argument comm below.)
```

2:	a – double	<i>Input</i>
<i>On entry:</i> the lower limit of integration, a .		
3:	b – double	<i>Input</i>
<i>On entry:</i> the upper limit of integration, b . It is not necessary that $a < b$.		
4:	nbrkpts – Integer	<i>Input</i>
<i>On entry:</i> the number of user-supplied break-points within the integration interval.		
<i>Constraint:</i> nbrkpts ≥ 0 .		
5:	brkpts[nbrkpts] – double	<i>Input</i>
<i>On entry:</i> the user-specified break-points.		
<i>Constraint:</i> the break-points must all lie within the interval of integration (but may be supplied in any order).		
6:	epsabs – double	<i>Input</i>
<i>On entry:</i> the absolute accuracy required. If epsabs is negative, the absolute value is used. See Section 6.1.		
7:	epsrel – double	<i>Input</i>
<i>On entry:</i> the relative accuracy required. If epsrel is negative, the absolute value is used. See Section 6.1.		
8:	max_num_subint – Integer	<i>Input</i>
<i>On entry:</i> the upper bound on the number of sub-intervals into which the interval of integration may be divided by the function. The more difficult the integrand, the larger max_num_subint should be.		
<i>Suggested values:</i> a value in the range 200 to 500 is adequate for most problems.		
<i>Constraint:</i> max_num_subint ≥ 1 .		
9:	result – double *	<i>Output</i>
<i>On exit:</i> the approximation to the integral I .		
10:	abserr – double *	<i>Output</i>
<i>On exit:</i> an estimate of the modulus of the absolute error, which should be an upper bound for $ I - \text{result} $.		
11:	qp – Nag_QuadProgress *	
Pointer to structure of type Nag_QuadProgress with the following members:		
num_subint – Integer		
<i>On exit:</i> the actual number of sub-intervals used.		
fun_count – Integer		
<i>On exit:</i> the number of function evaluations performed by nag_1d_quad_brkpts_1.		

sub_int_beg_pts – double *	<i>Output</i>
sub_int_end_pts – double *	<i>Output</i>
sub_int_result – double *	<i>Output</i>
sub_int_error – double *	<i>Output</i>

On exit: these pointers are allocated memory internally with **max_num_subint** elements. If an error exit other than **NE_INT_ARG_LT**, **NE_2_INT_ARG_LE** or **NE_ALLOC_FAIL** occurs, these arrays will contain information which may be useful. For details, see Section 6.

Before a subsequent call to nag_1d_quad_brkpts_1 is made, or when the information contained in these arrays is no longer useful, the user should free the storage allocated by these pointers using the NAG macro **NAG_FREE**.

12: **comm** – Nag_User *

On entry/on exit: pointer to a structure of type **Nag_User** with the following member:

p – Pointer	<i>Input/Output</i>
--------------------	---------------------

On entry/on exit: the pointer **p**, of type **Pointer**, allows the user to communicate information to and from the user-defined function **f()**. An object of the required type should be declared by the user, e.g., a structure, and its address assigned to the pointer **p** by means of a cast to **Pointer** in the calling program, e.g., **comm.p = (Pointer)&s**. The type **Pointer** is **void ***.

13: **fail** – NagError *

Input/Output

The NAG error parameter (see the Essential Introduction).

Users are recommended to declare and initialise **fail** and set **fail.print = TRUE** for this function.

5 Error Indicators and Warnings

NE_INT_ARG_LT

On entry, **max_num_subint** must not be less than 1: **max_num_subint = <value>**.

On entry, **nbrkpts** must not be less than 0: **nbrkpts = <value>**.

NE_2_INT_ARG_LE

On entry, **max_num_subint = <value>** while **nbrkpts = <value>**. These parameters must satisfy **max_num_subint > nbrkpts**.

NE_ALLOC_FAIL

Memory allocation failed.

NE_QUAD_MAX_SUBDIV

The maximum number of subdivisions has been reached: **max_num_subint = <value>**.

The maximum number of subdivisions has been reached without the accuracy requirements being achieved. Look at the integrand in order to determine the integration difficulties. If the position of a local difficulty within the interval can be determined (e.g., a singularity of the integrand or its derivative, a peak, a discontinuity, etc.) you will probably gain from splitting up the interval at this point and calling the integrator on the sub-intervals. If necessary, another integrator, which is designed for handling the type of difficulty involved, must be used. Alternatively, consider relaxing the accuracy requirements specified by **epsabs** and **epsrel**, or increasing the value of **max_num_subint**.

NE_QUAD_ROUNDOFF_TOL

Round-off error prevents the requested tolerance from being achieved: **epsabs = <value>**, **epsrel = <value>**.

The error may be underestimated. Consider relaxing the accuracy requirements specified by **epsabs** and **epsrel**.

NE_QUAD_BAD_SUBDIV

Extremely bad integrand behaviour occurs around the sub-interval $\langle value \rangle, \langle value \rangle$.
The same advice applies as in the case of **NE_QUAD_MAX_SUBDIV**.

NE_QUAD_ROUNDOFF_EXTRAPL

Round-off error is detected during extrapolation.
The requested tolerance cannot be achieved, because the extrapolation does not increase the accuracy satisfactorily; the returned result is the best that can be obtained.
The same advice applies as in the case of **NE_QUAD_MAX_SUBDIV**.

NE_QUAD_NO_CONV

The integral is probably divergent, or slowly convergent.
Please note that divergence can occur with any error exit other than **NE_INT_ARG_LT**, **NE_2_INT_ARG_LE** and **NE_ALLOC_FAIL**.

NE_QUAD_BRKPTS_INVAL

On entry, break points outside (**a**, **b**): **a** = $\langle value \rangle$, **b** = $\langle value \rangle$.

6 Further Comments

The time taken by nag_1d_quad_brkpts_1 depends on the integrand and the accuracy required.

If the function fails with an error exit other than **NE_INT_ARG_LT**, **NE_2_INT_ARG_LE** or **NE_ALLOC_FAIL**, then the user may wish to examine the contents of the structure **qp**. These contain the end-points of the sub-intervals used by nag_1d_quad_brkpts_1 along with the integral contributions and error estimates over the sub-intervals.

Specifically, for $i = 1, 2, \dots, n$, let r_i denote the approximation to the value of the integral over the sub-interval $[a_i, b_i]$ in the partition of $[a, b]$ and e_i be the corresponding absolute error estimate.

Then, $\int_{a_i}^{b_i} f(x)dx \simeq r_i$ and **result** = $\sum_{i=1}^n r_i$ unless the function terminates while testing for divergence of the integral (see Section 3.4.3 of Piessens *et al.* (1983)). In this case, **result** (and **abserr**) are taken to be the values returned from the extrapolation process. The value of n is returned in **num_subint**, and the values a_i , b_i , r_i and e_i are stored in the structure **qp** as

```
ai = sub_int_beg_pts[i - 1],  
bi = sub_int_end_pts[i - 1],  
ri = sub_int_result[i - 1] and  
ei = sub_int_error[i - 1].
```

6.1 Accuracy

The function cannot guarantee, but in practice usually achieves, the following accuracy:

$$|I - \mathbf{result}| \leq tol$$

where

$$tol = \max\{|\mathbf{epsabs}|, |\mathbf{epsrel}| \times |I|\}$$

and **epsabs** and **epsrel** are user-specified absolute and relative error tolerances. Moreover it returns the quantity **abserr** which, in normal circumstances, satisfies

$$|I - \mathbf{result}| \leq \mathbf{abserr} \leq tol.$$

6.2 References

De Doncker E (1978) An adaptive extrapolation algorithm for automatic integration *ACM SIGNUM Newslett.* **13 (2)** 12–18

Malcolm M A and Simpson R B (1976) Local versus global strategies for adaptive quadrature *ACM Trans. Math. Software* **1** 129–146

Piessens R, De Doncker-Kapenga E, Überhuber C and Kahaner D (1983) *QUADPACK, A Subroutine Package for Automatic Integration* Springer-Verlag

Wynn P (1956) On a device for computing the $e_m(S_n)$ transformation *Math. Tables Aids Comput.* **10** 91–96

7 See Also

`nag_1d_quad_gen_1` (d01sjc)
`nag_1d_quad_osc_1` (d01skc)

8 Example

To compute

$$\int_0^1 \frac{1}{\sqrt{|x - \frac{1}{7}|}} dx.$$

8.1 Program Text

```
/* nag_1d_quad_brkpts_1(d01slc) Example Program
 *
 * Copyright 1998 Numerical Algorithms Group.
 *
 * Mark 5, 1998.
 *
 * Mark 6 revised, 2000.
 */

#include <nag.h>
#include <stdio.h>
#include <nag_stdl�.h>
#include <math.h>
#include <nagd01.h>

static double f(double x, Nag_User *comm);

main()
{
    double a, b;
    double epsabs, abserr, epsrel, brkpts[1], result;
    Integer nbrkpts;
    Nag_QuadProgress qp;
    Integer max_num_subint;
    static NagError fail;
    Nag_User comm;

    Vprintf("d01slc Example Program Results\n");
    nbrkpts = 1;
    epsabs = 0.0;
    epsrel = 0.001;
    a = 0.0;
    b = 1.0;
    max_num_subint = 200;
    brkpts[0] = 1.0/7.0;
```

```

d01slc(f, a, b, nbrkpts, brkpts, epsabs, epsrel, max_num_subint,
        &result, &abserr, &qp, &comm, &fail);

Vprintf("a      - lower limit of integration = %10.4f\n", a);
Vprintf("b      - upper limit of integration = %10.4f\n", b);
Vprintf("epsabs - absolute accuracy requested = %9.2e\n", epsabs);
Vprintf("epsrel - relative accuracy requested = %9.2e\n", epsrel);
Vprintf("brkpts[0] - given break-point = %10.4f\n", brkpts[0]);
if (fail.code != NE_NOERROR)
    Vprintf("%s\n", fail.message);
if (fail.code != NE_INT_ARG_LT && fail.code != NE_2_INT_ARG_LE &&
    fail.code != NE_ALLOC_FAIL)
{
    /* Free memory used by qp */
    NAG_FREE(qp.sub_int_beg_pts);
    NAG_FREE(qp.sub_int_end_pts);
    NAG_FREE(qp.sub_int_result);
    NAG_FREE(qp.sub_int_error);
}
if (fail.code != NE_INT_ARG_LT && fail.code != NE_2_INT_ARG_LE
    && fail.code != NE_QUAD_BRKPTS_INVAL && fail.code != NE_ALLOC_FAIL)
{
    Vprintf("result - approximation to the integral = %9.5f\n", result);
    Vprintf("abserr - estimate of the absolute error = %9.2e\n", abserr);
    Vprintf("qp.fun_count - number of function evaluations = %4ld\n",
           qp.fun_count);
    Vprintf("qp.num_subint - number of subintervals used = %4ld\n",
           qp.num_subint);
    exit(EXIT_SUCCESS);
}
exit(EXIT_FAILURE);
}

static double f(double x, Nag_User *comm)
{
    double a;
    a = FABS(x-1.0/7.0);
    return (a != 0.0) ? pow(a, -0.5): 0.0;
}

```

8.2 Program Data

None.

8.3 Program Results

```

d01slc Example Program Results
a      - lower limit of integration = 0.0000
b      - upper limit of integration = 1.0000
epsabs - absolute accuracy requested = 0.00e+00
epsrel - relative accuracy requested = 1.00e-03

brkpts[0] - given break-point = 0.1429
result - approximation to the integral = 2.60757
abserr - estimate of the absolute error = 5.46e-14
qp.fun_count - number of function evaluations = 462
qp.num_subint - number of subintervals used = 12

```
